



NES playoff bracket hack!!

By COA Elway, December 18, 2008 in Hacking Documentation

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COA Elway

COAching Phenom



Moderators

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1,322 posts

Location: Cleveland

Posted December 18, 2008

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Credit goes to Jstout for this. 😊

This is info on how to change the current playoff format to the old five team a side format. Go to each hex addy below, and enter exactly what is provided. Then you have oldschool playoff format. 😊

EDIT DEFAULT PLAYOFFS

x1E651 = 84

x1E653 = B2

x1E656 = A3

x1E658 = DC

x1E65A to x1E65B = 8A 44

x1E65F to x1E660 = 8A 67

x1E66C = D4

x1E671 = BB

x1E674 = E7

x1E676 = D0

x1E68D = 94

x1E68F = B2

x1E692 = B3

x1E694 = DC

x1E696 to x1E697 = 8E 53

x1E69B to x1E69C = 8E 76

x1E6A8 = D4

x1E6AB = D3

x1E6AD = BB

x1E6B0 = F6

x1E6B2 = D0

; EDIT PLAYOFF SPOTS

x2323C to x2323E = 20 E0 BF ; 3rd AFC Division Winner

x23279 = 7E ; 1st AFC Wild Card

x23281 = 7F ; 2nd AFC Wild Card

x23288 to x2328D = EA EA EA EA EA EA ; Remove Final AFC Wild Card

x2326E to x23270 = 20 EC BF ; 3rd NFC Division Winner

x23296 = 82 ; 1st NFC Wild Card

x2329E = 83 ; 2nd NFC Wild Card

x232A5 to x232AA = EA EA EA EA EA EA ; Remove Final AFC Wild Card

x23FF0 to x23FFB = 8D 77 67 8D 87 67 A9 01 8D 79 67 60 ; FIX First AFC Game

x23FFC to x2400C = 8D 7B 67 8D 8B 67 A9 01 8D 7D 67 A9 02 8D 59 67 60 ; FIX First NFC Game

; AFC BRACKET CHANGE

x1E777 = 00

x1E77A = 00

x1E77E = 00

x1E781 = 00

x1E784 = 00

x1E787 = 00

x1E78A = 00

x1E78C to x1E78D = AE 08

xF03A = 00

xF03D = 00

xF03F = 00

; NFC BRACKET CHANGE

x1E847 = 00

x1E84A = 00

x1E84E = 00

x1E851 = 00

x1E854 = 00

x1E857 = 00

x1E85A = 00

x1E85D = 08

xF04A = 00

xF04D = 00

xF04F = 00

; WIN COLOR CHANGES

xF080 = E8

xF084 = E8

xF088 = 88

xF0A0 = 88

x2F2C9 = 6E ; MOVE NEXT WINNER

x23F7B to x23F7C = 01 F0 ; BLANK AFC HELMET

x23F7E = 60 ; MOVE AFC HELMET

x23F93 = 10 ; MOVE AFC WINNER HELMET

x2F260 to x2F261 = FF FF ; BLANK AFC NAME

x2F263 = A4 ; MOVE AFC NAME
x2F282 to x2F285 = 00 FF 00 FF ; BLANK AFC SCORES
x23F87 to x23F88 = 03 F0 ; BLANK NFC HELMET
x23F8A = 60 ; MOVE NFC HELMET
x23F97 = E0 ; MOVE NFC WINNER HELMET
x2F272 to x2F273 = FF FF ; BLANK NFC NAME
x2F275 = B2 ; MOVE NFC NAME
x2F286 to x2F289 = 00 FF 00 FF ; BLANK NFC SCORES

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COA mode player, since '93

Try out my COA mode only roms here.....<http://tecmobowl.org...hp?f=34&t=15039>

PLAY AT YOUR OWN RISK!



Vanisher

Promising Rookie



Members

+ 1

59 posts

Posted December 19, 2008

Report post

Is it possible to add some playoff brackets?

+ Quote



fgqb#19nyj reacted to this



amrush

Promising Rookie



Members

0

97 posts

Location: tecmo hell

Posted January 6, 2009

Report post

e7,
Did you ever get my revised playoff brackets to load for you?
amrush

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Even though I hold the TSB Hall Of Fame Helmet, I am NOT a Panthers fan, dammit!
After 8 f*cking years I actually have an all-time rom I can play... Yay

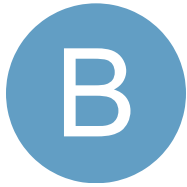


buckbuck

Promising Rookie

Posted September 27, 2009

Report post



Members
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50 posts

couple questions on this...

Is there a patch for this?

Does it work on 32 team roms? i tried and it did not seem to. I ran a season but the right teams did not go into the playoffs. the 1st team (Buffalo) was in each playoff spot except for one. is there a way to make it work?

is there a way to eliminate the other wild card and go to 4 team brackets in a 32 team rom?

simply the winner of each division plays the winner of the division next to them?

this could be great for a 32 team college rom.

+ Quote



COA Elway

COAching Phenom



Moderators

+119

1,322 posts

Location: Cleveland

Posted September 28, 2009

Report post

[viewtopic.php?f=34&t=12191](http://www.tecmobowl.org/forum/viewtopic.php?f=34&t=12191)

This is an ips patch that coach bama made. It only works for the 28 team rom as of right now. 😊

+ Quote



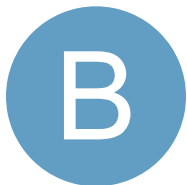
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buckbbuck

Promising Rookie



Members
+2
50 posts

Posted September 29, 2009

Report post

elway said:

><http://www.tecmobowl.org/forum/viewtopic.php?f=34&t=12191>

This is an ips patch that coach bama made. It only works for the 28 team rom as of right now. 😊

cool thanks...

has anyone looked into figuring out how this might work for 32 teams? and/or making it an 8 team playoff?

+ Quote



toastupid4lyfe

Promising Rookie



Posted January 13, 2010

Report post

Could whatever method that was utilized here be further used in shaving down the number of playoff teams in each conference to four? What about down to two?



Members

0

41 posts

Location: Minneapolis

+ Quote



jstout

Tecmo Super Champion



Members

+ 92

537 posts

Posted January 13, 2010

Report post

toostupid4lyfe said:

Could whatever method that was utilized here be further used in shaving down the number of playoff teams in each conference to four? What about down to two?

Yes, the number of playoff teams can easily be the size of the original or smaller.

+ Quote



toostupid4lyfe

Promising Rookie



Members

0

41 posts

Location: Minneapolis

Posted January 13, 2010

Report post

jstout said:

Yes, the number of playoff teams can easily be the size of the original or smaller.

Could there be just two teams?

Could the playoffs be altogether eliminated?

With the latter question, I'm wondering if a hack could trigger the final championship celebration right at the completion of the final week of the regular season, eliminating the playoffs altogether. Ideally, it would depict as champions the team with the best winning percentage.

+ Quote



Bucki78

Getting Started



Posted April 1, 2010

Report post

jstout said:

Yes, the number of playoff teams can easily be the size of the original or smaller.

Would you be willing to explain to a total noob how to set the playoffs for 4 teams per conference? I have been playing roms from the early 70s and back then it was 3 division winners and only 1 wild card team.

Members

● 0

8 posts

Location: Henderson, NV



Quote



Tecmonster

rom producer



Members

+ 211

634 posts

Location: Reno, NV

Posted November 28, 2013

Report post

For the first time in our young league's history last night, we had MAN vs. MAN matchup in a conference championship game and the 1-seed was relegated to Player #2. Does anyone know how to flip these brackets so the 1-seed (or whoever might beat the 1-seed) has Player #1?



Quote



fgqb#19nyj

Promising Rookie



Members

+ 22

77 posts

Posted March 22, 2015 (edited)

Report post

On 4/1/2010 at 4:31 PM, Bucki78 said:

Would you be willing to explain to a total noob how to set the playoffs for 4 teams per conference? I have been playing roms from the early 70s and back then it was 3 division winners and only 1 wild card team.

Good question. Has anyone made an 8 team playoff bracket hack? How about a 16 team playoff bracket to cover the 82 strike season?

Edited March 22, 2015 by fgqb#19nyj



Quote



SBlueman

Tecmo Legend



Members

+ 289

1,048 posts

Location: San Jose, CA

Posted March 31

Report post

The NFL just threw us a curve ball today, they approved a 14-team playoff format that will start with the 2020 season. So every team except the #1 seed will get a bye. Is it possible to add this to the 32-team ROM?



Quote Edit Options





Check out my latest release: [Tecmo Super Bowl 2020 - SBlueman Edition](#)

Check out my other releases: [SBlueman's Downloads](#)

Have any SET commands to share? Post 'em up in this thread: [SET Command List \(Use with NES TSB & TSBTool\)](#).

fgqb#19nyj

Promising Rookie



Members

+ 22

77 posts

Posted April 2

Report post

Is a 17 game schedule even possible, too?



Quote



SBlueman

Tecmo Legend



Members

+ 289

1,048 posts

Location: San Jose, CA

Posted April 2

Report post

I believe you can't add more weeks to the NES ROM but you can change the number of games in each week. Either way though....I think I might have been right in labeling my 2019 game a final edition. Unless the Tecmo gurus can figure something out then I don't see how the current 32-team ROM will be able to have the same schedule and playoff format as the actual NFL.

C'mon TSB Ultra 2.0!!! I just wish I had the skills and know how to breathe life into reviving that project.



Quote

Edit

Options





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Check out my other releases: [SBlueman's Downloads](#)

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fgqb#19nyj

Promising Rookie



Members

+ 22

77 posts

Posted April 3

Report post

Heh. I never knew that about adding more than 16 games. I'll go ahead and try it.

Well, it won't be until the 2021 season before both changes take place anyway, so there's still time for someone to figure this out I guess.

+ Quote



SBlueman

Tecmo Legend



Members

+ 289

1,048 posts

Location: San Jose, CA

Posted April 3

Report post

Actually the changes take in effect starting with the upcoming postseason. The #1 seed will be the only team to get a bye week now.

+ Quote Edit Options ▾



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Have any SET commands to share? Post 'em up in this thread: [SET Command List \(Use with NES TSB & TSBTool\)](#).

fgqb#19nyj

Promising Rookie



Members

+ 22

77 posts

Posted April 3

Report post

How did you get more than 16 games in a rom? I couldn't get it to work.

+ Quote

SBlueman

Tecmo Legend



Members

+ 289

1,048 posts

Location: San Jose, CA

Posted April 4

Report post

I believe you can eliminate bye weeks for teams and then set the schedule up so each team plays one game a week for all 17 weeks. Problem with that is that you won't be able to have a schedule that matches the actual NFL schedule anymore.

+ Quote Edit Options



Check out my latest release: [Tecmo Super Bowl 2020 - SBlueman Edition](#)

Check out my other releases: [SBlueman's Downloads](#)

Have any SET commands to share? Post 'em up in this thread: [SET Command List \(Use with NES TSB & TSBTool\)](#).

fgqb#19nyj

Promising Rookie



Members

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77 posts

Posted April 5

Report post

I tried that but it didn't work.

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