



A better alternative: Rom hack for Punt Returns

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Tecmo Legend



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Location: Mass

Posted February 7, 2005

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I just threw together a quick little fix for Punt Returns that will allow us to rate a teams Punt returner realistically.

Go to Hex Address #2908B in the rom and change the value of 82 to 87.

What this will do is cause the rom to now use the Quickness attribute of the Strong Safety as the Max Speed that the Punt Returner runs at(Instead of using the Strong Safeties Max Speed, I changed it to use Quickness). Quickness does not do anything on defense, so using it as a Punt Return rating for each team is a perfect and simple alternative to just using whatever speed your Strong Safety has.

If you couple this fix with the Konforces Kickoff Return fix, you then have the ability to have a rom in which you can have a dedicated return man who has higher values for Ball Control and running speed(Even Hitting power, if so desired) and you can give him different ratings for Kickoff and Punt return values....since his Kickoff return speed will be his actual Max Speed, and his Punt Return speed will now be the Quickness of the Strong Safety.

Punt returners need to be fast to be effective. Try values like 56-81 for the values of your Strong Safeties Quickness and you should be able to get some decent returns.

Running speed, Rushin Power, Hitting Power and Ball Control attributes for all returners are still going to be the actual values of the player that you have in as the returner(Not those of the Strong Safety, if applicable).

[Quote](#)**kingsoby1**

Posted February 7, 2005

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Tecmo Fanatic



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Live Long and Prosper

see party this is quality information 😡

i could care less about actual punting, as i wryly mentioned earlier (which you interpreted as some kind of major insult ?)

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Championship Victories:

HSTL: s8, s9, s15

TE: s5, s6

MN Tourney Champ: Oct '05, Jan '06

Madison Tecmo II 1st Place

Madison Tecmo III 2nd Place

Madison Tecmo IV 2nd Place

Madison Tecmo VII 3rd Place



Tecmonster

rom producer



Members

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634 posts

Location: Reno, NV

Posted September 17, 2013

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To use the actual punt returner's speed for punt returns, go to xAADD and enter B1 00 00 EF E4 DF FE FF.

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4



You, buck, quince3800 and 1 other reacted to this

SBlueman

Tecmo Legend



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Location: San Jose, CA

Posted October 9, 2016

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To convert this to a SET command to use in TSB Tool, would it read:

```
#PR Speed Change From SS to Actual PR Player
#http://tecmobowl.org/forums/topic/4168-a-better-alternative-rom-hack-fc
Set(0xAADD, 0xB10000EFE4DFFEFF)
```

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1

Knobbe reacted to this



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Have any SET commands to share? Post 'em up in this thread: [SET Command List \(Use with NES TSB & TSBTool\)](#).



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