🏠 Home › Forums › Hacking/Emulation › ROM Editing Discussion › Tecmo NES rom Mapping Project   ✔ Mark site read

Tecmo NES rom Mapping Project

By Knobbe, March 18, 2010 in ROM Editing Discussion

Follow   0

Start new topic   **Reply to this topic**

Knobbe
Tecmo Godfather
●●●●●●●●●●●●●●●
●●●●●●●●●●●●●

Founder

🏈 SITE FOUNDER

➕ **3,242**
17,586 posts
Tecmo Titles: 1
Founder of T-Borg

Posted March 18, 2010   Report post ⤴

http://spreadsheets.google.com/pub?key= ... utput=html
I'm attempting to map this out as much as possible.
If you have any input, just throw it in this thread and I'll update when necessary.
The ultimate goal will be to organize by address so we can tell how much as been mapped out.

➕   Quote   ♡

Elsewhere   ✕ ▾

- 🐦 @Tecmogodfather
- f TecmoSuperBowl Facebook
- 💬 Join us on Discord
- ▶ Tecmobowl Twitch
- ▶ Youtube

"You fail all of the time. But you aren't a failure until you start blaming someone else" - Bum Phillips

---

jstout
Tecmo Super Champion
●●●●●

Posted March 19, 2010   Report post ⤴

> ▾ **Rod Woodson said:**
>
> >http://spreadsheets.google.com/a/knobbe.org/ccc?
> key=0AsgBu1QpGRT1dGo3NEF4emY2ZXlyajFWVHFUTkVfcWc&hl=en

J

⊕ 92
537 posts

> I'm attempting to map this out as much as possible.
> If you have any input, just throw it in this thread and I'll update when necessary.
> The ultimate goal will be to organize by address so we can tell how much as been mapped out.

Feel free to use any of this. The files have the entire game part of TSB with the code and data fully separated. However, it needs a huge amount of formatting, labels, comments, and variables to be entered (even known data isn't necessarily marked yet).

TSB_Code.zip

➕ Quote   ♡

BO FB Offtackle Left

Tecmo Legend
●●●●●●

⊕ 253
3,135 posts
Location: New York

Posted March 19, 2010   Report post ⤴

> **Rod Woodson said:**
>
> >http://spreadsheets.google.com/a/knobbe.org/ccc?
> key=0AsgBu1QpGRT1dGo3NEF4emY2ZXlyajFWVHFUTkVfcWc&hl=en
> I'm attempting to map this out as much as possible.
> If you have any input, just throw it in this thread and I'll update when necessary.
> The ultimate goal will be to organize by address so we can tell how much as been mapped out.

How do I sign into this?

➕ Quote   ♡

"There's nothing wrong with reading the game plan by the light of a jukebox."
- Kenny Stabler

---

averagetsbplayer

Tecmo Legend
●●●●●●

Posted March 19, 2010   Report post ⤴

Yes, how do we get accounts?

➕ Quote   ♡

⊕ 141
1,381 posts
Location: Madison, WI

[Madison Tecmo Tournament](#) - Only 1/2 garbage since 2008
2018: Green Bay - Not Good; Madison - Sweet 16 | 2017: Green Bay - Not Good; Madison - t-5th | 2016: Madison - Sweet 16 | 2015: Green Bay - 2nd Place; Madison - Elite 8, Ohio - Not Good, Iowa - Not Good | 2014: Nebraska - 2nd Place; Madison - Sweet 16; Ryder Cup - Winner (Team Madison); Iowa - Winner | 2013: Nebraska - Elite 8; Madison - Round of 32; Ohio - Sweet 16; Iowa - Final 6 | 2012: Madison - Sweet 16; Ohio - Sweet 16 | 2011: Madison - Round of 32; Ohio - 2-3 in triple-elim | 2010: Madison - Elite 8; Ohio - Sweet 16; Chicago - Final 4 | 2009: Madison - Round of 32; Ohio - Elite 8 | 2008: Madison - Round of 32

Knobbe

Tecmo Godfather

●●●●●●●●●●●●●●●●
●●●●●●●●●●●●●

Posted March 19, 2010

Report post

either im, pm, or send me a gmail account
actually, i should really put this on the neglected tecmobowl.org gmail account!
will update when i do so

➕　Quote

♡

Elsewhere ✕ ▾

- @Tecmogodfather
- TecmoSuperBowl Facebook
- Join us on Discord
- Tecmobowl Twitch
- Youtube

"You fail all of the time. But you aren't a failure until you start blaming someone else" - Bum Phillips

---

Knobbe

Tecmo Godfather

●●●●●●●●●●●●●●●●
●●●●●●●●●●●●●

Posted March 23, 2010

Report post

you guys should have access now
anyone else just ask
new link - http://spreadsheets.google.com/pub?key= ... utput=html

➕　Quote

♡

Elsewhere ✕ ▾

- @Tecmogodfather
- TecmoSuperBowl Facebook
- Join us on Discord
- Tecmobowl Twitch
- Youtube

"You fail all of the time. But you aren't a failure until you start blaming someone else" - Bum Phillips

---

BO FB Offtackle Left

Tecmo Legend

Posted March 24, 2010

Report post

Oh I get it. Wow, this is really ambitious. Who's going to have the patience to copy everything

from the hacking forum? I know I don't lol.

Members

⊕ **253**

3,135 posts

Location: New York

+ Quote

"There's nothing wrong with reading the game plan by the light of a jukebox."
- Kenny Stabler

Knobbe

Tecmo Godfather

• • • • • • • • • • • • • • • • •
• • • • • • • • • • • • • •

Founder

SITE FOUNDER

⊕ **3,242**

17,586 posts

Tecmo Titles: 1

Founder of T-Borg

Posted March 24, 2010

Report post

Well, I figured we should probably start somewhere

> **BO FB Offtackle Left said:**
>
> Oh I get it. Wow, this is really ambitious. Who's going to have the patience to copy everything from the hacking forum? I know I don't lol.

+ Quote

Elsewhere

- 🐦 @Tecmogodfather
- f TecmoSuperBowl Facebook
- 💬 Join us on Discord
- ▶ Tecmobowl Twitch
- ▶ Youtube

"You fail all of the time. But you aren't a failure until you start blaming someone else" - Bum Phillips

---

Knobbe

Tecmo Godfather

• • • • • • • • • • • • • • • • •
• • • • • • • • • • • • • •

Founder

SITE FOUNDER

⊕ **3,242**

17,586 posts

Posted March 31, 2010

Report post

viewtopic.php?f=5&t=13405&p=107143#p107130
Tecmo Juice added

+ Quote

Elsewhere

- 🐦 @Tecmogodfather
- f TecmoSuperBowl Facebook

Knobbe

Tecmo Godfather

●●●●●●●●●●●●●●●●
●●●●●●●●●●●●●

Founder

SITE FOUNDER

+ 3,242
17,586 posts
Tecmo Titles: 1
Founder of T-Borg

Posted April 7, 2010

> **jstout said:**
>
> > **Rod Woodson said:**
> >
> > >http://spreadsheets.google.com/a/knobbe.org/ccc?
> > key=0AsgBu1QpGRT1dGo3NEF4emY2ZXlyajFWVHFUTkVfcWc&hl=en
> > I'm attempting to map this out as much as possible.
> > If you have any input, just throw it in this thread and I'll update when necessary. The ultimate goal will be to organize by address so we can tell how much as been mapped out.
>
> Feel free to use any of this. The files have the entire game part of TSB with the code and data fully separated. However, it needs a huge amount of formatting, labels, comments, and variables to be entered (even known data isn't necessarily marked yet).

Reference
Each of the banks is x2000 (size) except
1 is x4000, 12A is x1000, 12 is x3000, 17 is x4000, 19 is x2800, 20 is x1800, 21 = x4000, 31 = x4000

+ Quote

Elsewhere

- @Tecmogodfather
- TecmoSuperBowl Facebook
- Join us on Discord
- Tecmobowl Twitch
- Youtube

Knobbe

Tecmo Godfather

Posted April 20, 2011

Major update thanks to Tony's page and me understanding what Jstout sent.

Between 0 and 99FF hex, there are only 3 undocumented chunks and more than likely we actually know what they do.

+ Quote

"You fail all of the time. But you aren't a failure until you start blaming someone else" - Bum Phillips

---

averagetsbplayer

Tecmo Legend

●●●●●●

Members

⊕ 141

1,381 posts

Location: Madison, WI

Posted April 20, 2011

Report post

For what it's worth, I know that x4e10 (that's with the iNES header included) is used whenever a player crosses the goalline for a TD. I don't know what it does, though.

+ Quote

Madison Tecmo Tournament - Only 1/2 garbage since 2008
2018: Green Bay - Not Good; Madison - Sweet 16 | 2017: Green Bay - Not Good; Madison - t-5th | 2016: Madison - Sweet 16 | 2015: Green Bay - 2nd Place; Madison - Elite 8, Ohio - Not Good, Iowa - Not Good | 2014: Nebraska - 2nd Place; Madison - Sweet 16; Ryder Cup - Winner (Team Madison); Iowa - Winner | 2013: Nebraska - Elite 8; Madison - Round of 32; Ohio - Sweet 16; Iowa - Final 6 | 2012: Madison - Sweet 16; Ohio - Sweet 16 | 2011: Madison - Round of 32; Ohio - 2-3 in triple-elim | 2010: Madison - Elite 8; Ohio - Sweet 16; Chicago - Final 4 | 2009: Madison - Round of 32; Ohio - Elite 8 | 2008: Madison - Round of 32

---

bruddog

Down with button mashing

●●●●●●●●●●●●●●●●●●
●●●●●●●●●●●●●●●●

Moderators

Posted December 4, 2014

Report post

High level rom map

ROM LOC HEX   = actual location in ROM

TYP BANK   = Bank its typically loaded into in RAM (only two banks can be in memory at any one time hence lots of bank swapping occurs)

SWP   = How the assemble code references the bank

FCE   = How FCEUX debugger references the bank in the debug display. It references it in 4KB chunks

STOUT   = lets you know which bank stout dissambly refers two

DESCRIPTION   = this is a very high level description. It may not detail everything that goes on in the bank.

0925634c3f.png[bank_locations_tsb.xls](#)

+   Quote

TecmoFever

Getting Started

T

Members

⊕ 3

3 posts

Posted June 2

> **On 3/19/2010 at 11:24 AM, jstout said:**
>
> Feel free to use any of this. The files have the entire game part of TSB with the code and data fully separated. However, it needs a huge amount of formatting, labels, comments, and variables to be entered (even known data isn't necessarily marked yet).
> [TSB_Code.zip](#)
> 263.86 kB · 160 downloads

Is there an updated version of this?

+   Quote

💬 Reply to this topic...

<   **GO TO TOPIC LISTING**

✔ Mark site read

Theme ▾   Contact Us

✔ Mark site read