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Many Various ROM Locations

Posted February 2, 2013

By Yak, February 2, 2013 in Hacking Documentation

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Yak Tecmo Fanatic



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The following contents are entirely credited to Jstout, as part of a locations .txt file that he created, and that Buck had recently posted a scan from. Some of the contents of the below TSB ROM locations have been posted previously in Hacking Documentation from other sources. A great deal of it, however, is unique to the information found below. Eventually, this information will be assimiliated into the main Hacking Documentation resource thread. Enjoy!

Tecmo Rabbit 0x13745-0x137B0

Team NFL 0x158D4-0x15917,0x11 0x15E13-0x15E56,0x11 0x115B1-0x115EF

Tecmo Presents 0x16BF3-0x16C25,0x11

NFL Shield Menu 0x23ED9-0x23F64,0xE

NFL Shield Intro 0x12B06-0x12B6C

NFL Players Association 0x1584C-0x158D3 # NFL Super Pro Football
0x16B7C-0x16BF2,0x11

Tecmo Super Bowl 0x16472-0x16570,0x11 0x16B6B-0x16B7C,0x11

1991 Roster 0x16D9C-0x16E01,0x11

Sim Points/Yardage Modifiers 0x1703C-0x1703D # First Quarter/OT 0x17F0D-0x17F0E # Second-Fourth Quarter # Sim Rushing/Punt Returning Modifiers 0x180B3-0x180C3 # Sim Passing/Receiving Modifiers 0x180C3-0x180D3 # Sim Defense Modifiers 0x180D3-0x180E3 # Sim Offense Modifiers 0x180E3-0x180F3 **#** Sim Kicking Modifiers 0x180F3-0x18103 **#** Sim Punting Modifiers 0x18103-0x18113 # Sim Pocket Modifiers 0x18113-0x18117 # Sim Kick Returning Modifiers 0x18117-0x18127

Computer Juice 0x1DF10-0x1DF64,0x5

Starting Time on the Clock 0x2224B-0x2224C # Minutes 0x22247-0x22248 # Seconds # Clock Speed 0x222A5-0x222A6

Mini Helmets 0x23BC6-0x23C51,0x5

Points for a Field Goal
0x244D4-0x244D5 # Player 1
0x24C5C-0x24C5D # Player 2
Points for a Touchdown
0x24626-0x24627 # Player 1

0x24DAE-0x24DAF # Player 2 # Points for an Extra Point 0x24713-0x24714 # Player 1 0x24E9B-0x24E9C # Player 2 # Points for a Safety 0x24D65-0x24D66 # Player 1 0x245DD-0x245DE # Player 2

Number of Downs
0x24FD4-0x24FD5
Final Down Popups (Downs - 1)
0x268EF-0x268F0 # Player 1
0x26B92-0x26B93 # Player 2
0x18772-0x18773 # Computer
0x187B2-0x187B3 # Computer

Number of Yards for a 1st Down 0x24FDF-0x24FE0 # Chain Marker Screens 0x24FE3-0x24FE4 # First Down 0x25001-0x25002 # Short # Chain Marker Length 0x26471-0x26472 # Player 1 Lo Byte 0x26477-0x26478 # Player 1 Hi Byte 0x2649B-0x2649C # Player 2 Lo Byte 0x264A1-0x264A2 # Player 2 Hi Byte # 1st and # Text 0x2E495-0x2E496 # Player 1 Lo Byte 0x2E49B-0x2E49C # Player 1 Hi Byte 0x2E4C4-0x2E4C5 # Player 2 Lo Byte 0x2E4CA-0x2E4CB # Player 2 Hi Byte

OB and PR Ball Control Skill 0x286E7-0x286E8 # Kicking Distance 0x294C0-0x294C1 # Lo Byte 0x294C6-0x294C7 # Hi Byte **#** Punting Distance 0x29369-0x2936A # Lo Byte 0x2936E-0x2936F # Hi Byte # Speed of Kicking Arrow 0x2A7A0-0x2A7B0 # Distance of Kicking Arrow 0x2A7B0-0x2A7C0 # Passing Speed Skills 0x2BE54-0x2BE64 **#** Passing Loft Skills 0x2BE64-0x2BE74

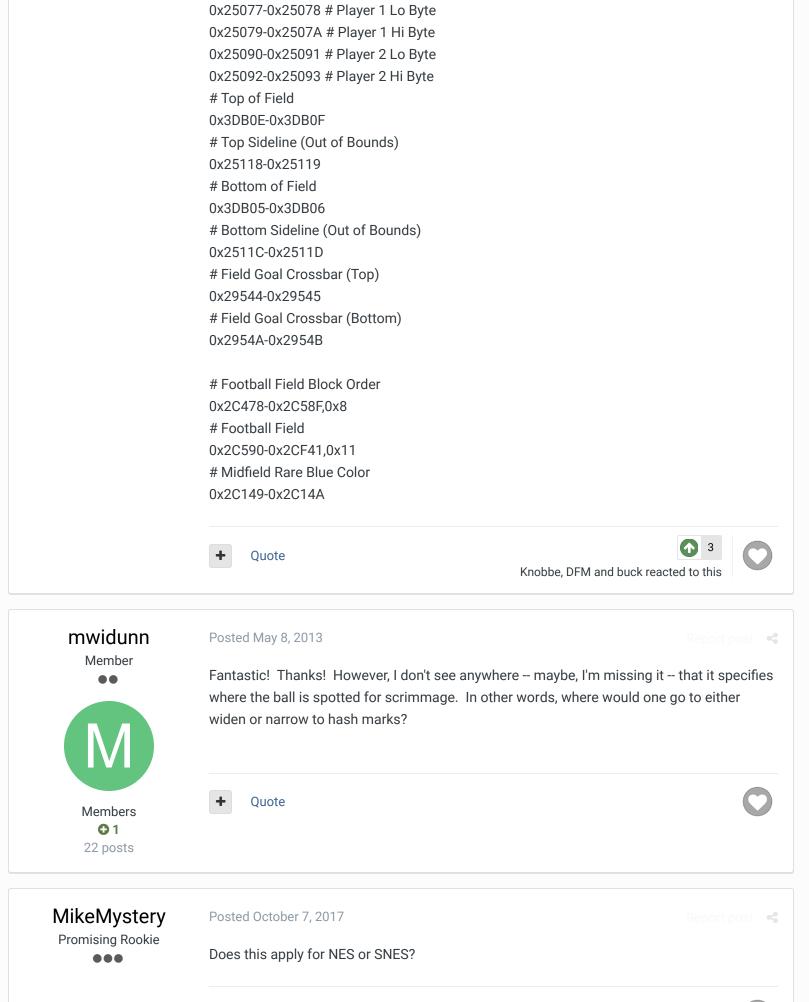
Rushing Power Skills 0x2BE74-0x2BE84 # Rushing Speed Skills 0x2BE84-0x2BE94 # Avoid Pass Block Skills 0x2BEE4-0x2BEF4 # Avoid Kick Block Skills 0x2BEF4-0x2BF04 # Ball Control Skills 0x2BF04-0x2BF14 **#** Pass Control Skills 0x2BF14-0x2BF24 # Receptions Skills 0x2BF24-0x2BF34 # Interceptions Skills 0x2BF34-0x2BF44 # Offensive Max Speed Skills 0x3DFDF-0x3DFEF # Defensive Max Speed Skills 0x3DFEF-0x3DFFF # Hitting Power Skills 0x3DFFF-0x3E00F

Team Background Colors 0x31140-0x3115B

Light Skin Color on Game Field
0x2C2C0-0x2C2C1
Light Skin Color on Action Sequence
0x341E4-0x341E5
Dark Skin Color on Action Sequence
0x341E9-0x341EA

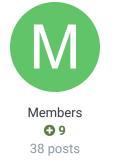
Kickoff Power
0x2A538-0x2A539 # Lo Byte
0x2A53D-0x2A53E # Hi Byte
Kickoff Ball Arch
0x2A540-0x2A541
Kickoff Ball Speed
0x2A544-0x2A545

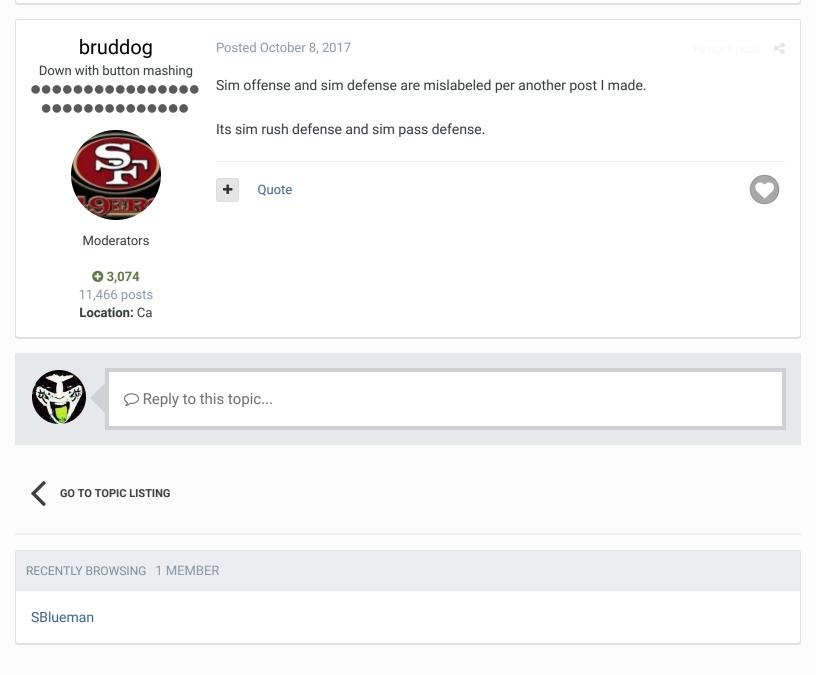
Kickoff Location 0x247BA-0x247BB # Player 1 Lo Byte 0x247BC-0x247BD # Player 1 Hi Byte 0x24032-0x24033 # Player 2 Lo Byte 0x24034-0x24035 # Player 2 Hi Byte # Safety Kickoff Location 0x247C1-0x247C2 # Player 1 Lo Byte 0x247C3-0x247C4 # Player 1 Hi Byte 0x24039-0x2403A # Player 2 Lo Byte 0x2403B-0x2403C # Player 2 Hi Byte # Extra Point Location 0x246B0-0x246B1 # Player 1 Lo Byte 0x246B4-0x246B5 # Player 1 Hi Byte 0x24E38-0x24E39 # Player 2 Lo Byte 0x24E3C-0x24E3D # Player 2 Hi Byte # Endzone YardLine 0x25046-0x25047 # Player 1 Lo Byte 0x2504B-0x2504C # Player 1 Hi Byte 0x25059-0x2505A # Player 2 Lo Byte 0x2505E-0x2505F # Player 2 Hi Byte # Safety YardLine 0x250EF-0x250F0 # Player 1 Lo Byte 0x250F3-0x250F4 # Player 1 Hi Byte 0x250DF-0x250E0 # Player 2 Lo Byte 0x250E3-0x250E4 # Player 2 Hi Byte # Back of the Endzone 0x3DB33-0x3DB34 # Player 1 Hi Byte 0x3DB37-0x3DB38 # Player 1 Lo Byte 0x3DB48-0x3DB49 # Player 2 Hi Byte 0x3DB4C-0x3DB4D # Player 2 Lo Byte # Throwing Back of the Endzone 0x2A88C-0x2A88D # Player 1 Lo Byte 0x2A88F-0x2A890 # Player 1 Hi Byte 0x2A898-0x2A899 # Player 1 Lo Byte 0x2A89E-0x2A89F # Player 1 Hi Byte 0x2A8C8-0x2A8C9 # Player 2 Lo Byte 0x2A8CB-0x2A8CC # Player 2 Hi Byte 0x2A8D4-0x2A8D5 # Player 2 Lo Byte 0x2A8DA-0x2A8DB # Player 2 Hi Byte # Field Goal Crossbars 0x294D0-0x294D1 # Player 1 Lo Byte 0x294D7-0x294D8 # Player 1 Hi Byte 0x294E3-0x294E4 # Player 2 Lo Byte 0x294E9-0x294EA # Player 2 Hi Byte # Screen Scroll Back 0x3D67A-0x3D67B # Player 1 Lo Byte 0x3D67E-0x3D67F # Player 1 Hi Byte 0x3D65A-0x3D65B # Player 2 Lo Byte 0x3D65E-0x3D65F # Player 2 Hi Byte # Punt Touchback 0x2506A-0x2506B # Player 1 Lo Byte 0x2506E-0x2506F # Player 1 Hi Byte 0x25083-0x25084 # Player 2 Lo Byte 0x25087-0x25088 # Player 2 Hi Byte # Touchback Location



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