



# Conditions always in average

By bruddog, April 20, 2015 in Hacking Documentation

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**bruddog**

Down with button mashing



Moderators

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Location: Ca

Posted April 20, 2015

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Someone asked me for this hack so I figured I'd post it since its not one I'd probably use.

This NOP's the jump to the condition routines so that conditions don't change and stay in average.

### SKP MODE

```
SET(0x21E25, 0xEAEAEA)
```

### QTR 1->2

```
SET(0x220FE, 0xEAEAEA)
```

### QTR 2->3

```
SET(0x2211A, 0xEAEAEA)
```

### QTR 3>4

```
SET(0x22132, 0xEAEAEA)
```

+ [Quote](#)



**DFM**

Tecmo Legend



Posted April 20, 2015

[Report post](#)

On 4/20/2015 at 1:43 PM, bruddog said:





Administrators



+ 3,015

4,500 posts

Tecmo Titles: 2  
Burning Mort I & II

Someone asked me for this hack so I figured I'd post it since it snot one I'd probably use.

5yo me giggled.

+ Quote



buck

DARRELL GREEN



Members

+ 2,060

6,332 posts

Location: Tecmo Super  
Street  
Tecmo Titles: Lincoln V  
(2015)

Posted April 20, 2015

Report post

would be good for a "TSB to TB" hack.

+ Quote



"The right to speak and the right to refrain from speaking are complementary components of ... 'individual freedom of mind.'"

[link to change one's signature](#)

bruddog

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Moderators

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Posted April 20, 2015

Report post

On 4/20/2015 at 2:15 PM, davefmurray said:

5yo me giggled.

Good catch. Fixed

+ Quote



pambazos88

Posted April 22, 2015

Report post

Starter



Members

+ 123

155 posts

Location: MX

Can conditions change during PRESEASON mode?

+ Quote



bruddog

Down with button mashing



Moderators

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11,466 posts

Location: Ca

Posted April 22, 2015

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On 4/22/2015 at 10:54 AM, pambazos88 said:

Can conditions change during PRESEASON mode?

Conditions normally change in PRESEASON mode but with this hack they would not.

+ Quote



adsc184

Promising Rookie



Members

+ 29

96 posts

Posted December 8, 2015

Report post

This is a cool hack, but it prevents anyone from ever getting injured. Is there a way around that?

+ Quote



bruddog

Down with button mashing



Moderators

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Location: Ca

Posted December 8, 2015

Report post

It only prevents it in SKP mode.

If you want players to get injured in skp mode **DON'T** apply this one.



Moderators

+ 3,074

11,466 posts

Location: Ca

### SKP MODE

SET(0x21E25, 0xEAEAEA)

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### adscl84

Promising Rookie



Members

+ 29

96 posts

Posted December 8, 2015

Report post

Holy cow, do I feel dumb. Thanks. 😞

+ Quote



### MrNFL

Video Maven



Members

+ 97

720 posts

Posted March 23, 2016

Report post

Do you know if this could be ported to the SNES version?

+ Quote



Creator of the Tecmo Legends Simulation and Rom, play as your franchise's greatest team here!



MrNFL uploaded a file to SNES

April 26, 2016



### Tecmo Football Legends 2016

Version 1.0.1 2,791 downloads

Download this file

The Tecmo Football Legends rom for the SNES features the top team from 28 NFL franchises. The teams span seven decades and include 17 Super ...

1 0 comments

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