



Color location mega thread

By JohnnyLaRue, May 17, 2010 in [Hacking Documentation](#)

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JohnnyLaRue

Veteran



Members

[+1](#)


347 posts

Location: Holland

Posted May 17, 2010

[Report post](#)

Been going through and changing every colour and logging it down. Hopefully this is of some help to people. Yes I know some locations that are posted are posted before but oh well: *I will keep adding to the thread as no way is this a complete list*
Oh this is for the 32 team ROM!!!

change for coin toss field and reception cut screen field = 0001A015
change for flashing controller buttons on play selection in game = 0001A016 & 0001A017
change for sky on coin toss and reception cut screens (can make all games night games) = 0001A011
change for clouds shadow = 0001A0012
the crowd animation for coin toss? = 0001A019 and 0001A020
regular season week 1 and coin toss text, clouds, the roof of the seating for coin toss, cut screen clouds = 0001A013
colour location for opening NFLPA logo - 0001A0F0
The Team NFL logo in the beginning - 00015903 *note* this seems to glitch up the screen.

colour change for year on main menu and stats title - 0001A147
change for pro bowl screen - 0001A070
change for play selection (clock area and select and ready) - 0001A100
change for cheerleaders also affects kicking meter and crowd and first down markers. - 0002c419 - x2c41c
cheerleaders right side of field = 0002C425
Change for NFL logo on main menu -
0001A852 = NFL shield
0001A855 = bottom of shield

0001A856 = NFL words

change for team info screen = 0001A840

change for NFL rankings = 0001A840

change for team selection screen = 0001A840

change for NFL logo in post game screen = 0001A359 for the NFL word and 0001A360 for the shield

change for TD/XP screen sky - 0001A065

change for TD/XP screen area around stadium lights - 0001A061

change for TD/XP screen lights - 0001A069

change for field cut screen QB pass - 0001A0A0 (possibly 0001A044 is connected to this??)

scoreboard sky = 0001A0E1

Scoreboard banners below and line under tecmo sports news = 0001A0E9 (note: it animates with the colours)

scoreboard numbers and tint to design below = 0001A0EF

Scoreboard helmet design and field colour below score = 0001A0ED

Scoreboard facemask and cheerleader = 0001A0EE

scoreboard lights = 0001A0E2

In game playbook field and small field below it = 0001A105

Play selection screen: The endzones on the small field, the pass and run routes, the lines near the "run" and "pass" words. = 0001A106

The left hand field side of the controller on the play selection screen (run play #4, pass plays 2 and 4) = 0001A10D

The dots that represent players, the right hand side of the controller for the 2nd and 4th passing plays, the lines on the small field and the lettering in the play selection screen and in game playbook screen (except the c,h,a and e letters in the word change when you press the "A" button) = 0001A107 *whew* 🤔

Title screen = 0001A215 - 0001A217

The field for the playbooks on the team data playbooks page = 0001A305

the run and pass routes on the team data playbooks page = 0001A306

the borders and letters on the team data playbooks page = 0001A307

the right hand side of the controller on the team data playbook page (pass play 2 and 4) = 0001A307

OF starters field = 0001A2F1

OF and DF starters letters and the stripes on the footballs on top of the page = 0001A2F3

DF starters pic the field where the DL are = 0001A2F5

DF starters pic the DL triangles and the line under "Defensive Line" = 0001A2F6

DF starters the RE lettering = 0001A2F7

DF starters pic the field where the LB are = 0001A2F9

DF starters pic the LB triangles and the line under "Line Backers" = 0001A2FA

some of the ROLB lettering = 0001A2FB

NFL Leaders NFLPA logo = 0001A140 - 0001A143

NFL Leaders page letters ("passing", "punting"...etc) and the year on main screen = 0001A147

All text on the menu screens = 0001A144



Yak

Tecmo Fanatic



Members

+ 1,541

5,286 posts

Location: Boston, MA

Posted May 17, 2010

Report post

Great, dude. Keep it up. Moved to Hacking Documentation forum.

+ Quote



fatcheerleader

COA of NE (1991)



Members

+ 111

2,697 posts

Location: Washington DC

Posted May 18, 2010

Report post

JohnnyLaRue said:

Been going through and changing every colour and logging it down. Hopefully this is of some help to people.

Nice Work! I've been doing it too but after checking realize that you've done all mine and more. You're good you!

I'm trying to find where to change the uniform colors of the opening screens?

Montana & Offensive Line-49ers

Sanders-Lions/Barry's Victim-Raiders

LT-Giants/Theismann-Redskins

+ Quote



[TSB NCAA19](#), [TSB NCAA 2016](#), [TSB NCAA 2014](#), [TSB NCAA 2013](#), [TSB NCAA FCS 2010](#)



JohnnyLaRue

Veteran



Members

+ 1

347 posts

Location: Holland

Posted May 19, 2010

Report post

Have yet to get that far for the info. I just keep updating the main post every so often. Just check there. Sorry for being slow but all my notes I have are not in English so I have to translate it to English. I hope the descriptions are OK. If anyone is confused just ask me for a better description. 😊

+ Quote



JohnnyLaRue

Posted May 19, 2010

Report post

Veteran



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+1

347 posts

Location: Holland

▼ fatcheerleader said:

▼ JohnnyLaRue said:

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Sanders-Lions/Barry's Victim-Raiders

LT-Giants/Theismann-Redskins

Hard to describe but added a pic for easier understanding



barry sanders opening screen:

purple = 0001A111

red = 0001A115

light green = 0001A119

light blue = 0001A11A

field colour = 0001A11D

I broke it into 2 parts as it is easier to see the colours



purple = 0001A112

yellow = 0001A114



Barry animation screen info

third animation person = 0001A982 (chest), 0001A986, 0001A98B

second animation person = 0001A990 (chest), 0001A994, 0001A99B

first animation person = 0001A9A2 (chest), 0001A9A6, 0001A9AB

+ Quote



JohnnyLaRue

Posted May 20, 2010

Report post

Veteran



Members

+1

347 posts

Location: Holland

not easy to do as the cut screens are random and I have to play a half to see the screens

Half time cut screens:

Band uniform = 0001A048

Band uniform = 0001A049, 0001A046

Band Uniform hat = 0001A04F

Area around band hat = 0001A04D

Band uniform tint = 0001A04A

The band field colour = 0001A04B

Blimp colour lights area = 0001A029

Blimp lights and stadium = 0001A030

Blimp letters = 0001A02D (tecmo) and 0001A02E (football)

CLouds = 0001A023

background of letters = 0001A02F

Blimp colour = 0001A02B

main blimp colour and text = 0001A023

blimp underside = 0001A0022

blimp sky = 0001A021 and 001A025

tail of Blimp area = 0001A02D

winking cheerleader sleeve (top) = 0001A031

winking cheerleader "Halftime text" and upper part of background = 0001A033

winking cheerleader area around arms and small portion of her outfit near belly = 0001A039

winking cheerleader outside of vest and most of the shorts = 0001A03F

winking cheerleader background (lower) = 0001A035

kissing cheerleader arm = 0001A051

kissing cheerleader wrist = 0001A05A

+ Quote



Yak

Tecmo Fanatic



Members

+ 1,541

5,286 posts

Location: Boston, MA

Posted May 20, 2010

Report post

This is awesome. Keep it up, dude.

+ Quote



buck

DARRELL GREEN



Members

+ 2,060

6,332 posts

Location: Tecmo Super Street

Posted May 20, 2010

Report post

hey, this is great! I've wanted to tweak those opening animations for a long time (49ers, Barry, LT).

keep up the good work - thanks for sharing the info.

+ Quote



"The right to speak and the right to refrain from speaking are complementary components of ... x v 'individual freedom of mind.'"

[link to change one's signature](#)

JohnnyLaRue

Veteran



Members



347 posts

Location: Holland

Posted May 21, 2010

Report post

Joe Montana opening screen info:



green = 0001A801 ** NOT the field colour as that is a different location **

yellow = 0001A802

purple = 0001A805

dark blue = 0001A807

orange? (the colour by his shoulder) = 0001A809

Brown = 0001A80B

Lineman

This is little rougher. As I have only found the location for the first one. Though it seems it is quite possible to make each lineman different coloured.....



green = 0001A0A2 *once again NOT the field*

yellow = 0001A0A6

purple = 0001A0AA

white = 0001A0A7, 0001A0AB, 0001A0AF

orange = 0001A0AD

red (2nd lineman arm) = 0001A0AE

gray = 0001A0A0

pink = 0001A0A5

blue = 0001A0AC



The rest of the OL. IGNORE the first OL!!!

light blue = 0001A7F0, 0001A7F4, 0001A7F8, 0001A7FC

yellow = 0001A7F6

green = 0001A7F1

gray = 0001A7F9

purple = 0001A7F5



Quote



hurricane55

Tecmo Super Champion



Posted May 21, 2010

Report post

having fun yet. I know this is a taxing project, so keep it up.



Quote





The 'U' Knows Swag

NCAA 2012 TSB3 3.2 thread starting to leak info for this years tsb3 college release

<http://tecmobowl.org/forum/viewtopic.php?f=103&t=14771&p=126229#p126229>

Check out my 95% done Coach K, need to update rosters only, but have basic playstyles.

<http://knobbe.org/forum/viewtopic.php?f=34&t=13411&p=107241#p107241>



Members

+ 57

729 posts

Location: Taylor, Texas

JohnnyLaRue

Veteran



Members

+ 1

347 posts

Location: Holland

Posted May 22, 2010

Report post

LB for Barry screen:

snap0140.png

light blue = 0001A9C9

dark blue = 0001A9C1

pink = 0001A9C5

brown = 0001A9CA

light green = 0001A9C6

dark green = 0001A9CB

purple = 0001A9C3

yellow = 0001A9C2

** looking at the post I should have broken it into 2 parts like I did with Barry, I hope it makes sense though **

+ Quote



fatcheerleader

COA of NE (1991)



Members

+ 111

2,697 posts

Location: Washington DC

Posted May 22, 2010

Report post

✓ buck said:

hey, this is great! I've wanted to tweak those opening animations for a long time (49ers, Barry, LT).

keep up the good work - thanks for sharing the info.

my sentiments exactly! great work

+ Quote



[TSB NCAA19](#), [TSB NCAA 2016](#), [TSB NCAA 2014](#), [TSB NCAA 2013](#), [TSB NCAA FCS 2010](#)



JohnnyLaRue

Veteran



Posted May 22, 2010

Report post

✓ hurricane55 said:



Members

+1

347 posts

Location: Holland

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It's funny as just when I start to get bored I find a new location I am looking for (the blimp for example). My only pain is knowing I have to play a season to see where the colour changes are for the Super Bowl halftime show. I have already changed the graphics for it and want to see how it looks.

Also having to play the first half in hopes of the right cut screen showing up is a pain too.

+ Quote



buck

DARRELL GREEN



Members

+2,060

6,332 posts

Location: Tecmo Super Street

Tecmo Titles: Lincoln V (2015)

Posted May 22, 2010

Report post

dude, don't under-estimate the power of the emulator - you can save states and edit stuff and go right back to where you were.

regarding the Super Bowl, just auto-sim the entire season up until the super bowl. then pick one of the super bowl teams, go in and start playing it and save states along the way, and find the things you're looking for.

btw, FCEUX 2.1.1 is the best hacking emulator I've found (for example, you can hold down the "TAB" key and fly through shit, you can auto-sim an entire season in 1.5 minutes). you can hex/memory edit on the fly (while the game's running) and all kinds of other shit that is deeper than my needs.

JohnnyLaRue said:

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+ Quote



Knobbe, mwidunn and kamphuna8 reacted to this

"The right to speak and the right to refrain from speaking are complementary components of ... 'individual freedom of mind.'"

[link to change one's signature](#)

JohnnyLaRue

Veteran



Posted May 23, 2010

Report post

buck said:

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Members

+1

347 posts

Location: Holland

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😏😏😏😏😏😏😏 X infinity.

* I can not do this as every time I change the hex code the game resets. Also I am backing up the ROM and saving as a new file each time I make changes.



Quote



JohnnyLaRue

Veteran



Members

+1

347 posts

Location: Holland

Posted May 23, 2010

Report post

Found some for the LT screens but will update this post when I get more info:

side part of jersey and LT's legs = 0001A086

elbow pads = 0001A089

pants stripe = 0001A082

uniform and gloves = 0001A80



Quote



JohnnyLaRue

Veteran



Members

+1

347 posts

Location: Holland

Posted May 23, 2010

Report post

The opening cut screen.

snap0150.png

light blue upper sky = 0001A0DE

purple middle sky = 0001A0DD

light brown? bottom sky = 0001A0DF

snap0153.png

helmets for team on sidelines = 0001A9DF

Uniform for team on sidelines = 0001A9DE

face for players = 0001A9DD

Cheerleader hair + Tecmo Super Bowl sign = 0001A9D6

Cheerleader vest = 0001A9D5

Cheerleader skin = 0001A9D7

Cheerleader pants + USA flag stripe + the stars on the flag + the sign near the flag + part of the screen at goalpost + the helmets on the sign = 0001A9DA

Cheerleader pom pom and boots + The USA flag where the stars are = 0001A9D9

edge of lights on stadium = 0001A9D1 and 0001A9D3

lights on stadium = 0001A9D2

The other stripes on the USA flag + the sign near the flag + the goalpost + 0001A9DB

+ Quote



JohnnyLaRue

Veteran



Members

+ 1

347 posts

Location: Holland

Posted June 6, 2010

Report post

Been too busy with work (tourist season) to work on the ROM. When things slow down I will post more

+ Quote



Yak

Tecmo Fanatic



Members

+ 1,541

5,286 posts

Location: Boston, MA

Posted June 6, 2010

Report post

You're doing great, dude. Keep it up. Seriously. This thread w/ screen-caps is great.

+ Quote



fatcheerleader

COA of NE (1991)



Members

+ 111

2,697 posts

Location: Washington DC

Posted August 13, 2010

Report post

I have been experimenting with the opening scene some more and man is this tedious. I have a few more spots to contribute to the list for Barry Sanders.
1A113 = top of Barry's pants, middle stripe in the helmet, half the stripes on the sleeves, and the Detroit Lions letters
1A117 = wristbands, the other half of the stripes on the sleeve
1A11C = top of shoulder pads
1A11E = inseam of pants, stripe on wall of the bleachers behind Barry
1A11F = lower outside of pants

+ Quote

↑ 1

Bodom reacted to this



[TSB NCAA19](#), [TSB NCAA 2016](#), [TSB NCAA 2014](#), [TSB NCAA 2013](#), [TSB NCAA FCS 2010](#)



JohnnyLaRue

Veteran



Members



347 posts

Location: Holland

Posted August 14, 2010

Report post

Yea I got to get back to work on this. Things have been hectic and busy here thanks for adding to the list

Quote



COA Elway

COAching Phenom



Moderators



1,322 posts

Location: Cleveland

Posted August 15, 2010

Report post

Maynard_G_Krebs said:

You're doing great, dude. Keep it up. Seriously. This thread w/ screen-caps is great.

I agree!! Mr. LaRue, you are doing a fantastic job. 😄

I personally found all these locations, but just never jotted anything down. I just did things on the fly. 😄 This will make things a lot easier to do, for the rest of the community now, thanks to you. 😊

Quote



COA *mode player, since '93*

Try out my COA mode only roms here.....<http://tecmobowl.org...hp?f=34&t=15039>

PLAY AT YOUR OWN RISK!

JohnnyLaRue

Veteran



Members



347 posts

Location: Holland

Posted September 29, 2010

Report post

Fired up the ROM and found a few more.

0001A066

No idea what to call it (umm help?) but it is the light blue colour in the screen caps below

snap0163.png

snap0160.png

snap0161.png

snap0162.png

Also adding kissing cheerleader wrist (outer) = 0001A05B

Quote



Yak

Posted October 2, 2010

Report post

Tecmo Fanatic



Request: Find the location of the game selection icon palettes. There are multiple version. You can tell by checking out my ROM and going from screen to screen to see how many different color combinations there are.



Members

+ 1,541

5,286 posts

Location: Boston, MA

+ Quote



buck

Posted October 2, 2010

Report post

DARRELL GREEN



most of the pallet stuff is down in the 0x1a000 section. just use fceux, start the code logger, go to the screen of interest, stop debugger, and go to section 0x1a--- and find the highlighted area and start tweaking.



Members

+ 2,060

6,332 posts

Location: Tecmo Super Street

Tecmo Titles: Lincoln V (2015)

+ Quote

1

kamphuna8 reacted to this



"The right to speak and the right to refrain from speaking are complementary components of ... 'individual freedom of mind.'"

[link to change one's signature](#)

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Color location mega thread

By JohnnyLaRue, May 17, 2010 in [Hacking Documentation](#)

[Following](#)

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JohnnyLaRue

Veteran



Members

+1

347 posts

Location: Holland

Posted October 3, 2010

[Report post](#)**Maynard_G_Krebs said:**

Request: Find the location of the game selection icon palettes. There are multiple version. You can tell by checking out my ROM and going from screen to screen to see how many different color combinations there are.

No clue what you are talking about

[+ Quote](#)

Yak

Tecmo Fanatic



Members

+1,541

5,286 posts

Location: Boston, MA

Posted October 3, 2010

[Report post](#)

I'm talking about the little sideways triangle icon that you use to select things with.

[+ Quote](#)

buck

Posted October 3, 2010

Report post

DARRELL GREEN



Members

+ 2,060

6,332 posts

Location: Tecmo Super Street

Tecmo Titles: Lincoln V (2015)

Maynard_G_Krebs said:

Request: Find the location of the game selection icon palettes. There are multiple version. You can tell by checking out my ROM and going from screen to screen to see how many different color combinations there are.

easy

most of the pallet stuff is down in the 0x1a000 section.

just use fceux,

start the code logger,

go to the screen of interest,

stop logger,

and go to section 0x1a--- and find the highlighted area and start tweaking the colors.

I'm telling you how to do this so you can easily change most things. In the time you've waited for EURO-stoner-USA-hater to respond with his "I'm too high to understand what you're saying", you could of changed every one 100 times.

+ Quote



"The right to speak and the right to refrain from speaking are complementary components of ... 'individual freedom of mind.'"

[link to change one's signature](#)

JohnnyLaRue

Posted October 3, 2010

Report post

Veteran



Members

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347 posts

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Ha ha ha ha! That's a good one Bucky! Still butt hurt I see. 😊 I guess I should just refer to you as Butt Hurt Buck from now on (or BHB for short)

Actually I am amused it's that easy to get under your skin. I mean for you to even acknowledge me and make a personal jab speaks volumes.

+ Quote



Yak

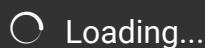
Posted October 3, 2010

Report post

Tecmo Fanatic



Ah, but there-in lies the problem! It's using a machine that I cannot format, and which currently is unable to replace it. I'm using a machine that I cannot format, and which currently is unable to replace it. I'm using a machine that I cannot format, and which currently is unable to replace it. I'm using a machine that I cannot format, and which currently is unable to replace it.





Members

+ 1,541

5,286 posts

Location: Boston, MA

the owner so that I can wipe it out. Currently, when I try to run any version of Fceux, it hangs for a few seconds and then a pop-up 'unknown' windows error screen comes up. Believe me. It's been a real bitch doing what I've been doing without being able to use Fceux this past month.

+ Quote



buck

DARRELL GREEN



Members

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Location: Tecmo Super Street

Tecmo Titles: Lincoln V (2015)

Posted October 3, 2010

Report post

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believe me, don't be so amused or start feeling good about yourself because I decided to make a joke. no "hurt butt" and nothing under my skin. looks like you're the one with the issues.

+ Quote



"The right to speak and the right to refrain from speaking are complementary components of ... 'individual freedom of mind.'"

[link to change one's signature](#)

JohnnyLaRue

Veteran



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+ 1

347 posts

Location: Holland

Posted October 3, 2010

Report post

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Loading...

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+ Quote



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DARRELL GREEN



Members

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Location: Tecmo Super Street

Tecmo Titles: Lincoln V (2015)

Posted October 3, 2010

Report post

✓ JohnnyLaRue said:

✓ buck said:

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have a nice day.

+ Quote



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[link to change one's signature](#)

fatcheerleader

COA of NE (1991)



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waited for EUROpond with his "I'm too high to understand

○ Loading...

what you're saying", you could of changed every one 100 times.

I love when you veterans pop off something just like this post and label it as "easy". 😊 Go USA!

+ Quote



[TSB NCAA19](#), [TSB NCAA 2016](#), [TSB NCAA 2014](#), [TSB NCAA 2013](#), [TSB NCAA FCS 2010](#)



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DARRELL GREEN



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+ 2,060

6,332 posts

Location: Tecmo Super Street

Tecmo Titles: Lincoln V (2015)

Posted October 4, 2010

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Believe me. It's been a real bitch doing what I've been doing without being able to use Fceux this past month.

I have to deal with this sort of thing, too (nesticle, fceux, and even TSB Tool on a work computer)

This is what I did to get around the problem:
run the programs straight from a USB flash drive.
try it.

+ Quote

↑ 1

kamphuna8 reacted to this



"The right to speak and the right to refrain from speaking are complementary components of ... 'individual freedom of mind.'"

[link to change one's signature](#)

TheRaja

TFO Chief Operating Officer



Members

+ 73

Posted December 3, 2012

Report post

BG color for any screen that shows Large Helm = 0001A8F0

BG color of most "title" screens that use black background (like PRESEASON, SUPER BOWL, PRO BOWL, etc) = 0001A610

Placing these here for my reference, also for those who may be searching for them.

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Yak reacted to this



273 posts

Owner of the Tecmo Football Owners (TFO)

Yak

Tecmo Fanatic



Members

+ 1,541

5,286 posts

Location: Boston, MA

Posted March 3, 2013

Report post

Here's a link to the goal post color hex address: <http://tecmobowl.org/topic/53494-goal-post-color/>

Eventually, I'm going to go through Johnny's color mega thread, and reorganize his efforts so it's easier to read. I'd like to create a giant aggregate color location Bible for every identified hex color location that there is.

+ Quote



Yak

Tecmo Fanatic



Members

+ 1,541

5,286 posts

Location: Boston, MA

Posted March 3, 2013

Report post

NFC West Team Data colors: <http://tecmobowl.org/topic/53149-location-of-team-data-screen-colors-for-nfc-west-teams-in-32-team-rom/>

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bruddog

Down with button mashing



Moderators

+ 3,074

11,466 posts

Posted December 14, 2016

Report post

Each BG and SPR pallete set is 16 bytes long

28 team rom

BACKGROUND PALLETES

0x1A010-1A3CF

EMPTY BG PALLETE SPACE

0x1A3D0-1A60F

SPRITE PALLETES

0x1A610-1AB3F

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EMPTY SPR PALLETE SPACE

0x1AB40-1ABFF

BLINKING/FLASHING PALETTE POINTERS

0x1AC10-1AC2F

BLINKING/FLASHING PALETTE DATA

0x1AC30-1AEC8

DATA FORMAT FOR BLINKING/CHANGING PALLETE

If next byte to process < 20. The first byte is the index into one of the BG or SPR palette colors. The next byte is the new color to put in there.

PALLETE INDEX, PALLETE COLOR = command length of 2 bytes

If next byte to process > =20 && <=FE

Sets the number of frames -20 to wait until the next color change. Example 0x40= 0x40 -0x20= wait 0x20 frames = wait 32 frames = wait ~0.5 seconds.

If next byte to process =FE

Loop back to beginning of data.

If next byte to process =FF

Stop pallete update.

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 1



kamphuna8 reacted to this

SBlueman

Tecmo Legend



Members

+ 289

1,048 posts

Location: San Jose, CA

Posted November 24, 2018

Report post 

Can anyone clue me on what the hex location is for the cross and red in the NFL logo on the injury recovery screen is?

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I am looking to edit them from 25 to 15. Thanks in advance to whoever steps up!

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Check out my latest release: [Tecmo Super Bowl 2020 - SBlueman Edition](#)

Check out my other releases: [SBlueman's Downloads](#)

Have any SET commands to share? Post 'em up in this thread: [SET Command List \(Use with NES TSB & TSBTool\)](#).

SBlueman

Tecmo Legend



Members

+ 289

1,048 posts

Posted December 15, 2018

Report post ↗

Another question....where can you edit the white skin color for on the field play and cut scenes?

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Check out my other releases: [SBlueman's Downloads](#)

Have any SET commands to share? Post 'em up in this thread: [SET Command List \(Use with NES TSB & TSBTool\)](#)

TheNoid

Member



Members

+ 22

25 posts

Posted December 18, 2018 (edited)

Report post

On 12/15/2018 at 7:22 PM, SBlueman said:

Another question....where can you edit the white skin color for on the field play and cut scenes?

Light Skin Color Cut-Scene - 0x341E4

Light Skin Color On-Field - 0x2C2C0

Red part of NFL Logo and Cross on Recovery Scene - 0x1A129

Edited December 18, 2018 by TheNoid

+ Quote

1 1

You and kamphuna8 reacted to this



SBlueman

Tecmo Legend



Members

+ 289

1,048 posts

Location: San Jose, CA

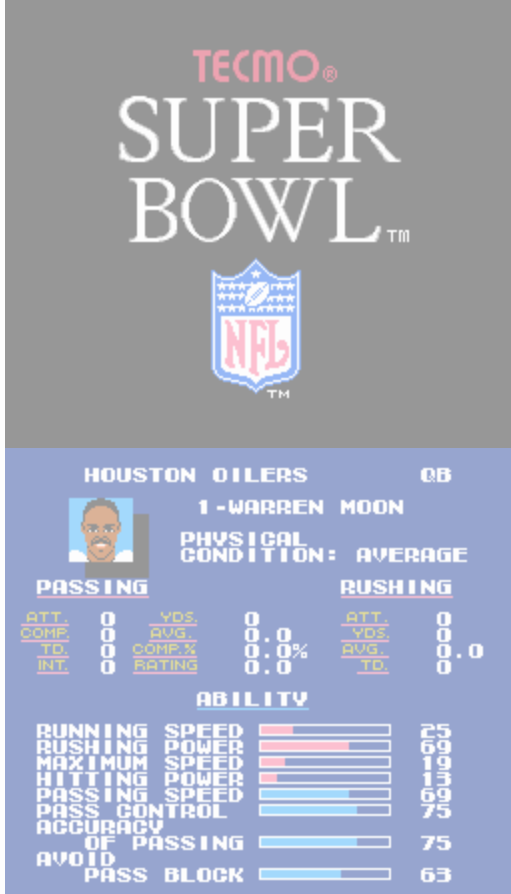
Posted January 2, 2019 (edited)

Report post

Thank you @TheNoid, that was exactly what I was looking for. I am looking for a couple more spots to edit:

1. The pink line under "Passing", "Rushing" and the stat types
2. The pink color for the ability bars (RS, RP, MS, HP)
3. The pink color in the NFL Shield on the screen after the scrolling NFL SUPER PRO FOOTBALL scrolling text in the intro

Thank you in advance to anyone who pitches in some spots!



Edited January 2, 2019 by SBlueman

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Check out my other releases: [SBlueman's Downloads](#)

Have any SET commands to share? Post 'em up in this thread: [SET Command List \(Use with NES TSB & TSBTool\)](#).

TheNoid

Member



Posted January 3, 2019

Report post

On 1/2/2019 at 2:45 PM, SBlueman said:

1. The pink line u
2. The pink color

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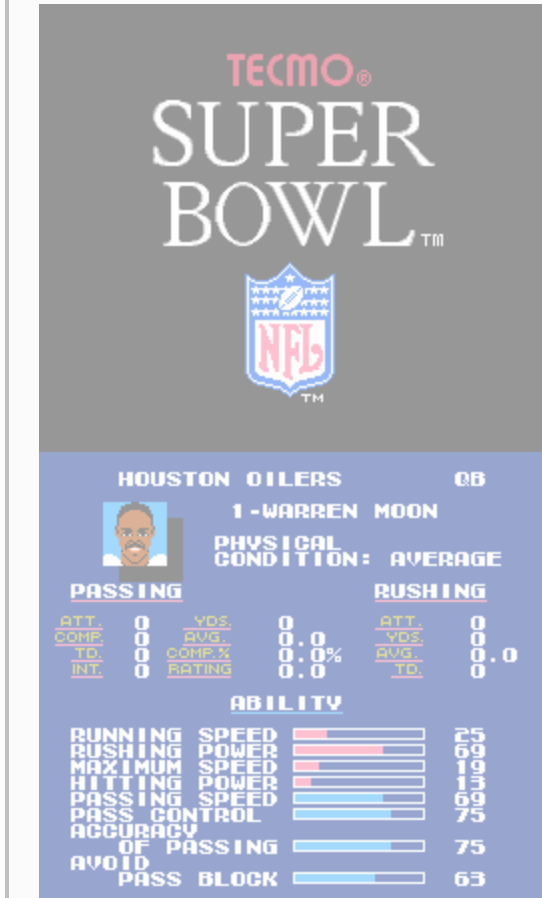


Members

+ 22

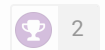
25 posts

3. The pink color in the NFL Shield on the screen after the scrolling NFL SUPER PRO FOOTBALL scrolling text in the intro



1. Pink lines under "Passing", Rushing "Stats" and the Pink for the Ability Bars - 0x1A2E2
2. Blue for the Ability Bars - 0x1A2E6
3. Pink in NFL Shield after NFL SUPER PRO FOOTBALL scrolling text in the intro - 0x1A96E
4. Blue in NFL Shield after NFL SUPER PRO FOOTBALL scrolling text in the intro - 0x1A96A and 0x1A96D

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You and kamphuna8 reacted to this



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