

**+** Create **▼** 





Experiences ▼

Online Leagues ▼

Search...

Q

Home Page

Member map

Online Users

Staff

★ Home > Forums > Hacking/Emulation > Hacking Documentation > Changing the amount of time for grapples

✓ Mark site read

0

Follow



## Changing the amount of time for grapples

By bruddog, June 24, 2010 in Hacking Documentation

Start new topic

Reply to this topic

### bruddog

Down with button mashing

•••••••

Posted June 24, 2010

That location is x284F0 and default is x40.

If you change it to 01 there would be mostly instant tackles.



Moderators

**3,074**11,466 posts **Location:** Ca

Quote



buck

DARRELL GREEN



Posted June 24, 2010



- 2 more questions along this line:
- 1. Drone grappling time?
- 2. Get-up from knockdown time?



Members 2,060

6,332 posts

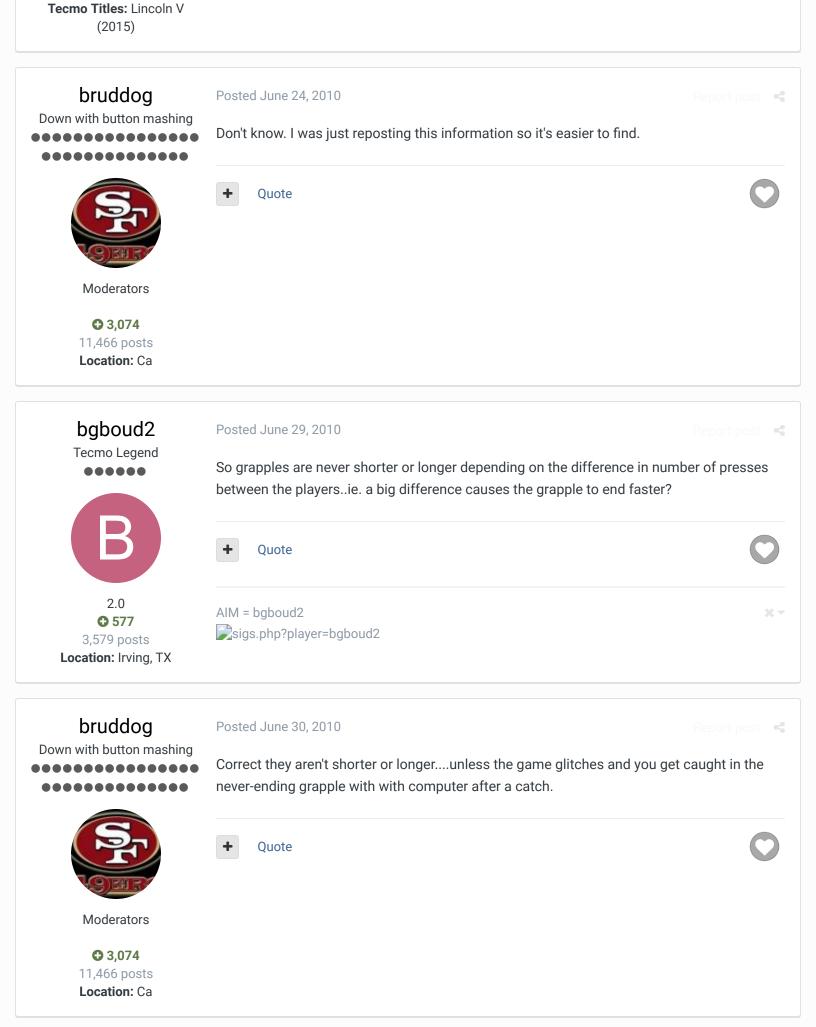
Location: Tecmo Super Street +

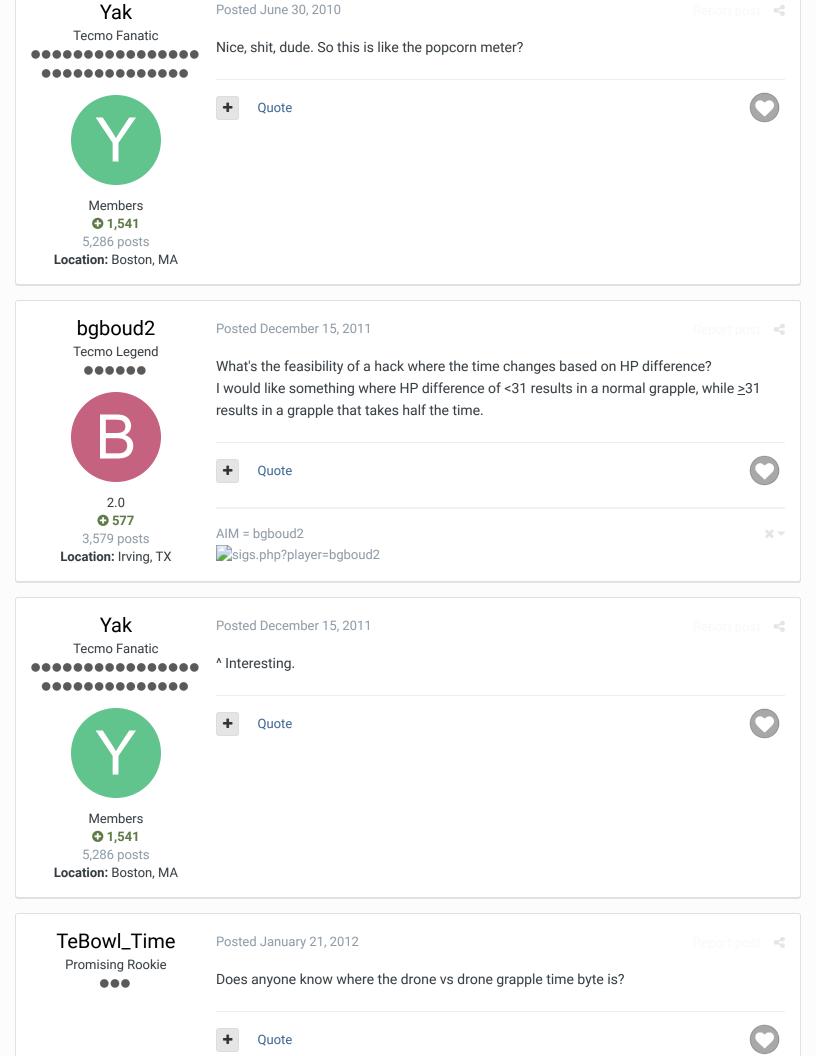
Quote



"The right to speak and the right to refrain from speaking are complementary components of ... \*\* "
'individual freedom of mind.""

link to change one's signature







Members

11
46 posts



Tecmo Legend



2.0 **• 577** 3,579 posts

Location: Irving, TX

#### Posted January 21, 2012

It's been posted somewhere else that drone vs. drones grapples don't work the same, so

there probably isn't a single byte like this one.

+

Quote



AIM = bgboud2

sigs.php?player=bgboud2

# TeBowl\_Time

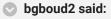
Promising Rookie



Members

11
46 posts

#### Posted January 21, 2012



It's been posted somewhere else that drone vs. drones grapples don't work the same, so there probably isn't a single byte like this one.

Ah damn 😉



Quote



### Knobbe

Tecmo Godfather

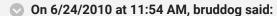




Founder



Posted August 20, 2014



That location is x284F0 and default is x40.

If you change it to 01 there would be mostly instant tackles.

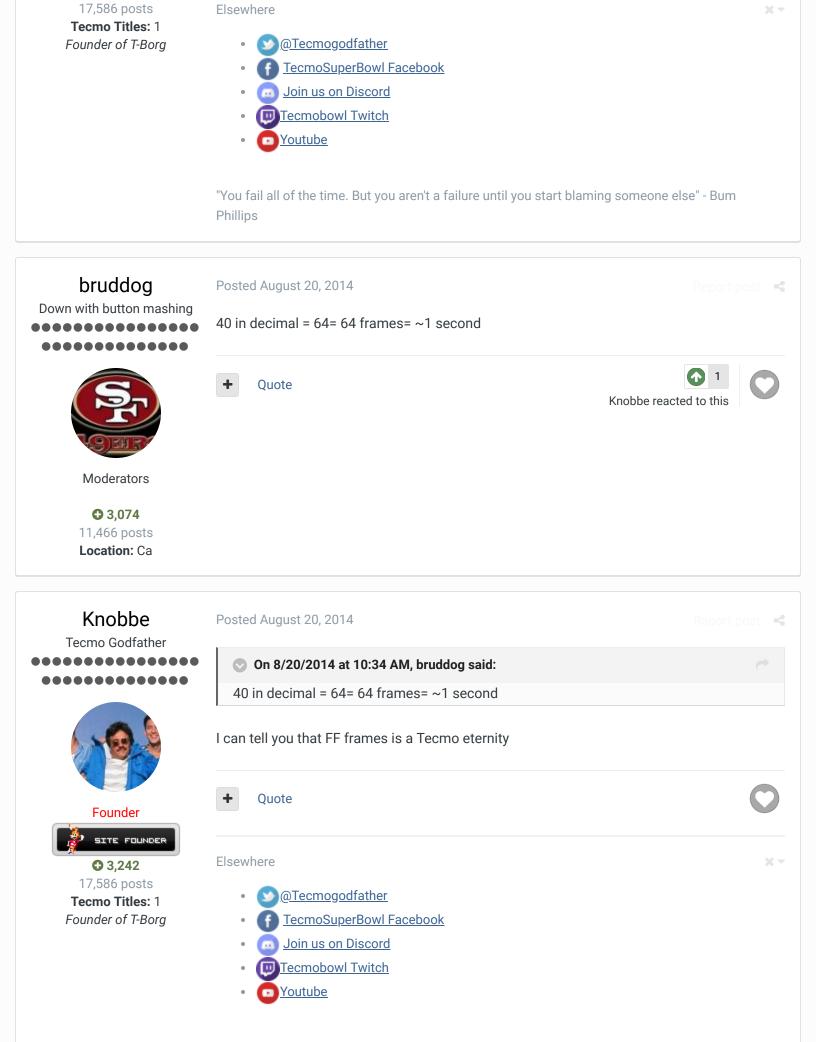
Approximately how long is x40?



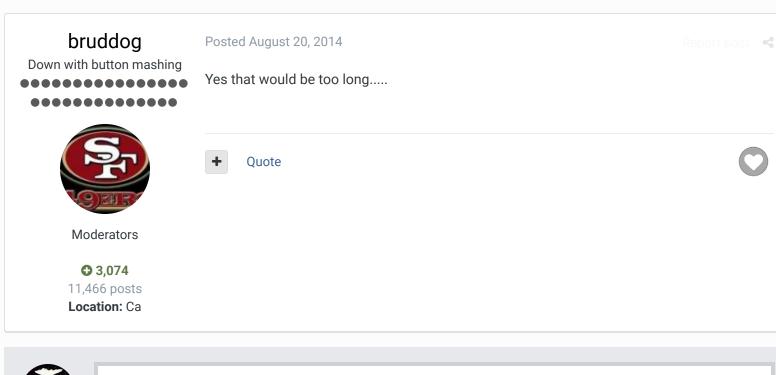
Quote



**3**,242



"You fail all of the time. But you aren't a failure until you start blaming someone else" - Bum Phillips







RECENTLY BROWSING 1 MEMBER

SBlueman

★ Home > Forums > Hacking/Emulation > Hacking Documentation > Changing the amount of time for grapples

Mark site read



Theme ▼ Contact Us

TecmoBowl.org
Powered by Invision Community