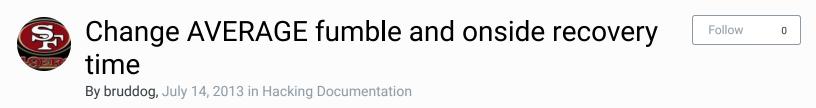


Change AVERAGE fumble and onside recovery time



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bruddog Down with button mashing	Posted July 14, 2013 x2add9 - the default value is 3B.		Report post 🛛 🥞
Moderators	FF= instant recoveries 00= ball bounces until it goes out of	f bounds	
• 3,074 11,466 posts Location: Ca	Still looking more into how they wor	rk	
	+ Quote bu	ick, Justice Weller Colde and quinc	e3800 reacted to this
Knobbe	Posted July 24, 2013		Report post 🛛 🔩

Tecmo Godfather 

Does this mean that if your player is on the right pixels to recover the football they will not if the proper amount of time has not passed?



Founder

**O** 3,242 17,586 posts

Tecmo Titles: 1

Founder of T-Borg

SITE FOUNDER

### Elsewhere

Quote

- @Tecmogodfather
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"You fail all of the time. But you aren't a failure until you start blaming someone else" - Bum Phillips

# bruddog

### Posted July 24, 2013

Down with button mashing



Moderators

**O** 3,074 11,466 posts Location: Ca

Neerrm

Tecmo Legend

## Posted July 25, 2013

Would it be possible to change this value based on a certain kicker attribute? That would allow more skilled kickers to have the ball bounce longer for a higher chance for an onside recovery. (Kicking accuracy?)



WTF **O** 592 3,019 posts Location: Austin +

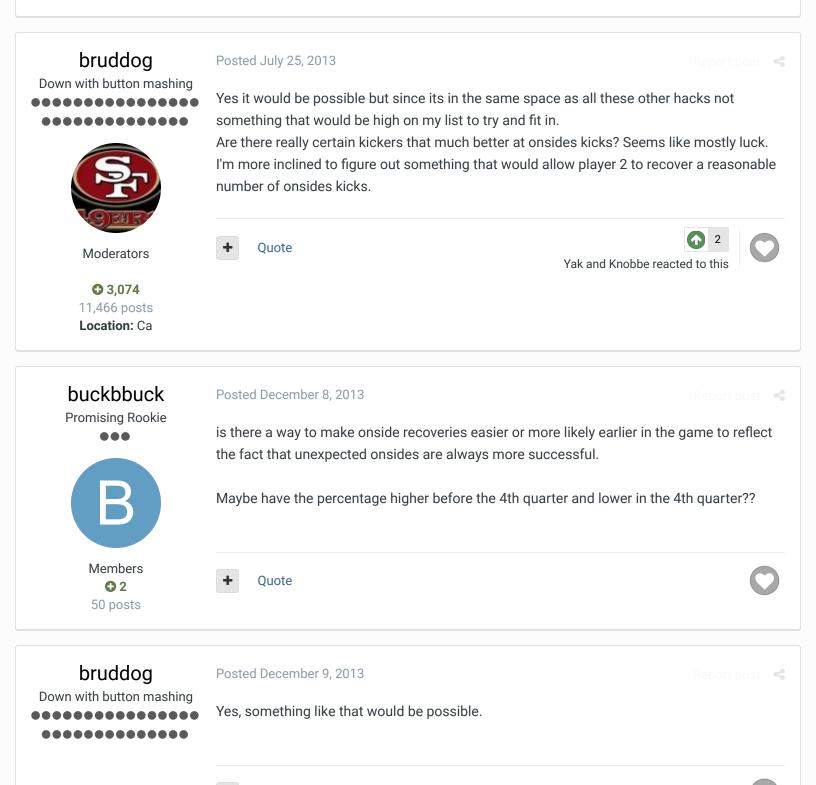
Correct. Set it to 00 and watch. Everyone single player can be on top of the ball but no one will be able to recover it.

Quote

Quote

**X** -





Quote



Moderators

3,07411,466 postsLocation: Ca



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