TSB Manager 1-3 Tutorial

Assembled and worded by slim_jimmy7, part of TecmoBuilders and Slimgames

File Menu-> Has three main options:
Load Rom is to load the rom into the editor to be loaded.
Save Rom is to save the rom with the new changes. Unlike TSB2000 Manager, you cannot save separate roster files without the game.

Recent Files opens your most recent files, be careful that you don't change the location of the file, if you do this function will not work.

Edit Menu-> Has five main options to edit the game
With game settings you can change the year and the name of each conference as well as the league itself. Make sure you don't make the names more than three letters, or the game will not load properly.

Player Editing is done by selecting player in the edit drop down menu. All the Teams in the first drop down menu are in alphabetical order, the players beneath correspond with each team and are also in alphabetical order. To edit the players attributes, name, number, face, and race click edit in the bottom righthand corner. You are able to edit the attributes by clicking the + and – buttons, the increments go only in the available attribute intervals that Tecmo Super Bowl allows. To Edit the face/race, click on the man's face, a separate dialog box will show up, and simply clicking the face and race gives you options. To edit the faces, for example if you want to edit the mullet to the cornrow, you would have to be proficient with the tile editor, that is a separate task.

Selecting Team from the drop down menu allows you to view the team's formation, name, colors, and playbook plays. These can all be changed by clicking edit, a dialog box allows you to type in the City, Name, and Abbreviation. Note that the abbreviation cannot exceed four symbols, and sometimes cannot be less than four characters as well. Clicking on the formation drop down menu gives you a listing of possible Tecmo Formations. To change the plays click the button and a dialog box will appear with pictures of plays to select. Selecting jersey colors requires you to click on the color boxes on the top right, when clicking on that you will see a color palette with which you can choose a color. The Division and Conference Champ colors allow you to change the colors of the snapshots after you win the championships. You cannot preview this like you can the jersey colors, so checking that means that you will have to experience it yourself. Changing the skin is merely a cosmetic detail, clicking the radio button will show you what shades work good with what colors you chose for the jersey's.

Schedule Editing is not very tricky at all. Just make sure that you choose the correct teams in the drop down boxes, because it is possible to choose the same team twice! You can click on the upper left hand corner to move weeks, and the upper right hand corner to choose how many games you would like. You can choose any amount of games in a week from 14 to 1 but not 0.

Pro Bowl Editing is another feature that is unique to this manager, clicking on Pro Bowl allows you to select NFC or AFC. After doing so you will see the roster, simply click on the name, and you will be able to change the person through the Team and Name Drop Down.

View Menu-> Has Two Options to View the data entered in different formats.
Viewing leaders allows you to look at each position and how each player stacks up. The headings above each column allows you to sort the data. Clicking on name allows you to sort the information in alphabetical order, clicking twice allows you to sort in descending rather than ascending format. The same goes with the other attribute columns, but instead of alphabetical order you sort numerically. By clicking on all the attribute headers, you can see the overall ratings of players in each position. You may also print the list by clicking print, you may print a hand copy or a digital copy in .txt file format, the .txt file will appear in the same folder as your game.

Schedules simply allow you to view the schedules per team, sometimes you cannot view per league, I believe it might be a bug.

Just like that you know the in's and outs. To learn more either contact me at the TecmoBuilders Forum, or talk to grg, also at the TecmoBuilders Forum.